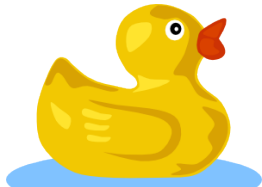
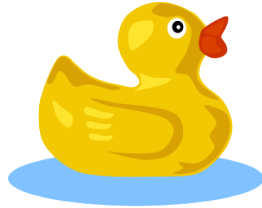


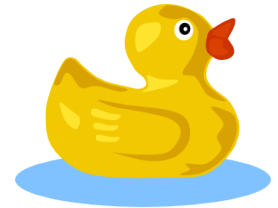
## Luck Ducky! – A subtraction game



18



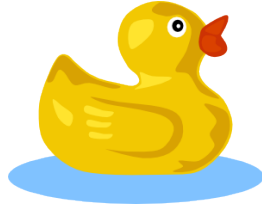
17



16



15



14



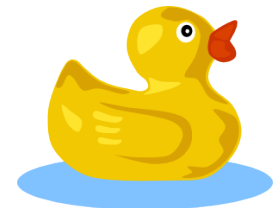
13



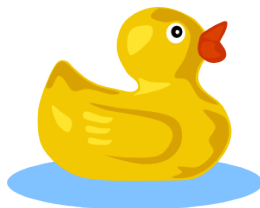
11



12



10



9

### How To Play

Get a partner. You'll need a 10-sided die (0 to 9) and a stack of 15 counters each. Decide who will be "evens" and who will be "odds".

18 is the starting number for each roll.

Roll the die and say the number. Subtract the number from 18. Put a counter on the rubber ducky that shows the difference.

When all the counters run out, stop. If you are "odds", collect all the counters on the "odd" difference ducks. Count them up. Who has the most counters? Most counters wins!