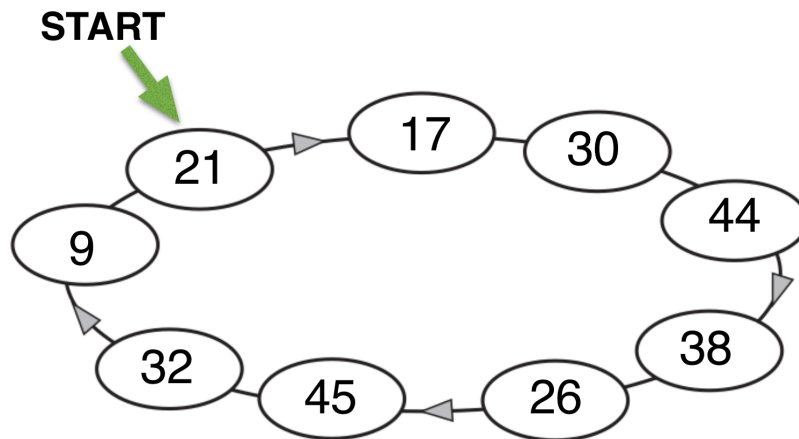# Three in a Line – The Game of Remainders (5)

How to Play – Put one counter the **START** space on the wheel. Following the arrows, Player A moves one space or 2 spaces, and **divides that number by 5**. Player A puts a counter in their colour on the **number of remainders** in the grid below.
For example, i she lands on 17, then 17 ÷ 5 = 3 R 2. Player A covers a 2 on the grid below.
Player B **continues** to move around the wheel, moving either one space or 2 spaces, and covers their total reminders in their colour. Three in a line in a colour wins!

START

1	2	3	2	1
4	3	2	1	0
2	4	3	0	2
4	3	0	2	1
1	0	1	4	3
0	3	4	1	2